



# Analysis, Comparison, and Optimization of Routing Protocols for Energy Harvesting WSNs

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joint work with

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# What is energy harvesting?



Hydro-electric power



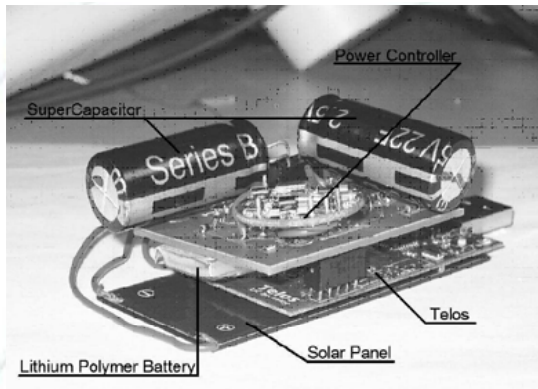
Solar power



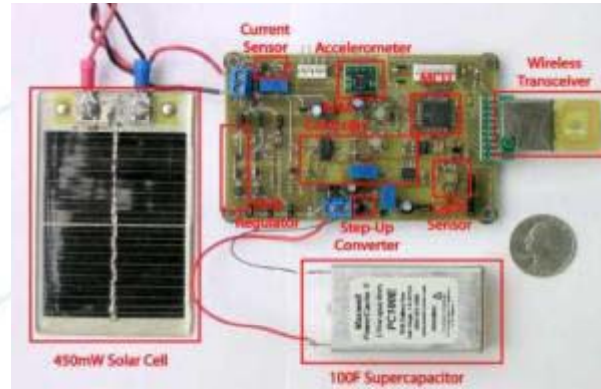
Wind power



[Prometheus: Culler]



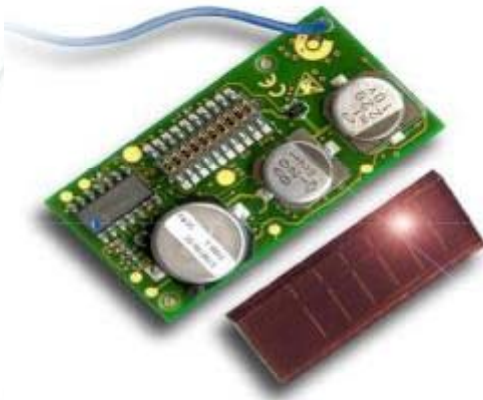
[Everlast: Simjee, Chou]



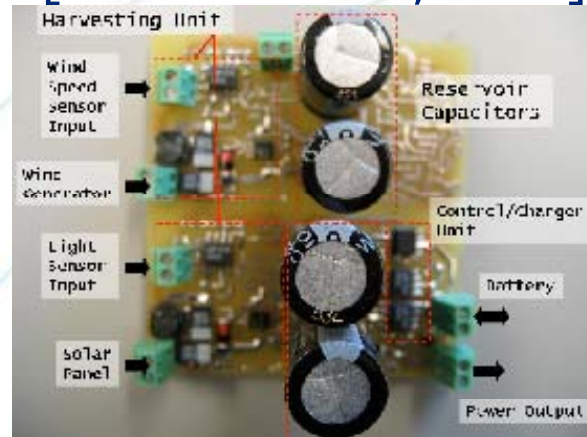
[Heliomote: Srivastava]



[STM100: enocean.com]



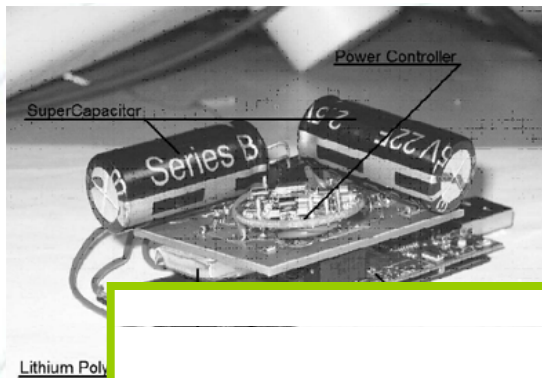
[AmbiMax: Park, Chou]



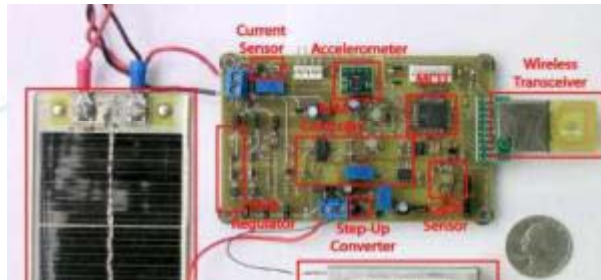
[BTnode: Beutel]



[Prometheus: Culler]



[Everlast: Simjee, Chou]



[Heliomote: Srivastava]

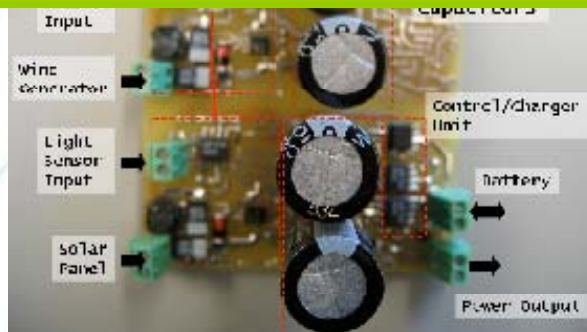


What is the challenge when routing with energy-harvesting systems?

[STM]



Intel]





- Energy-aware routing in battery-operated networks
  - Maximize network lifetime under given workload
  - Distribute the workload as uniform as possible
  
- Energy-aware routing in energy-harvesting networks
  - Maximize workload under environmental constraints
  - Favor nodes that harvest the most environmental power



- **Random Max-Flow (R-MF)**
  - A. Bogliolo, E. Lattanzi, and A. Acquaviva. Energetic sustainability of environmentally powered wireless sensor networks. In PE-WASUN '06.
- **Energy-opportunistic Weighted Minimum Energy (E-WME)**
  - L. Lin, N. B. Shroff, and R. Srikant. *Asymptotically optimal energy-aware routing for multihop wireless networks with renewable energy sources*. *IEEE/ACM Trans. Netw.*, 15(5):1021–1034, 2007.
- **Randomized Minimum Path Recovery Time (R-MPRT)**
  - E. Lattanzi, E. Regini, A. Acquaviva, and A. Bogliolo. Energetic sustainability of routing algorithms for energy-harvesting wireless sensor networks. *Comput. Commun.*, 30(14-15):2976–2986, 2007.

- Existing routing algorithms for energy-harvesting networks make idealized assumptions:
  - Ideal Medium Access Control (MAC)
  - Lossless wireless channel
  - Global knowledge
- What is the impact of realistic assumptions?
  - Real low-power duty-cycling MAC protocol
  - Random packet loss due to interference (internal and external)
  - Knowledge is not for free

- Every edge is assigned a capacity

$$\text{capacity} = \frac{\text{harvesting rate of the transmitter}}{\text{packet energy}}$$

- Extended Ford-Fulkerson algorithm is used to calculate the node-constrained maximum flow
  - Probability of selecting an edge is proportional to the flow through that edge
- The algorithm requires global knowledge of the network
  - Network topology and harvesting rate of all nodes
  - Static routing tables at each node represent the optimal flow distribution



- Shortest path routing with respect to the node cost
  - Path recalculated at each node
- Each node is annotated with a cost depending on
  - Available energy
  - Battery capacity
  - Harvesting rate
  - Reception and transmission energy
- The algorithm requires local knowledge of the network
  - Path costs (shortest path) of all neighboring nodes
  - Dynamic routing tables

- Similar to E-WME but with a much simpler cost metric
- Every edge has a cost (inverse to R-MF's capacity)

$$\text{cost} = \frac{\text{packet energy}}{\text{harvesting rate of the transmitter}}$$

- Sensor calculates shortest path through all its edges
  - Probability of sending packet on a path is inverse proportional to the path cost
- The algorithm requires local knowledge of the network
  - Path cost to the sink for all neighboring nodes (equal to R-MRT)
  - Routing tables are dynamic

- Original version: R-MPRT-orig

$$\text{cost} = \frac{\text{packet energy}}{\text{harvesting rate of the transmitter}}$$

- Modified version: R-MPRT-mod

$$\text{cost} = \frac{\text{packet energy}}{\text{available energy at the transmitter}}$$

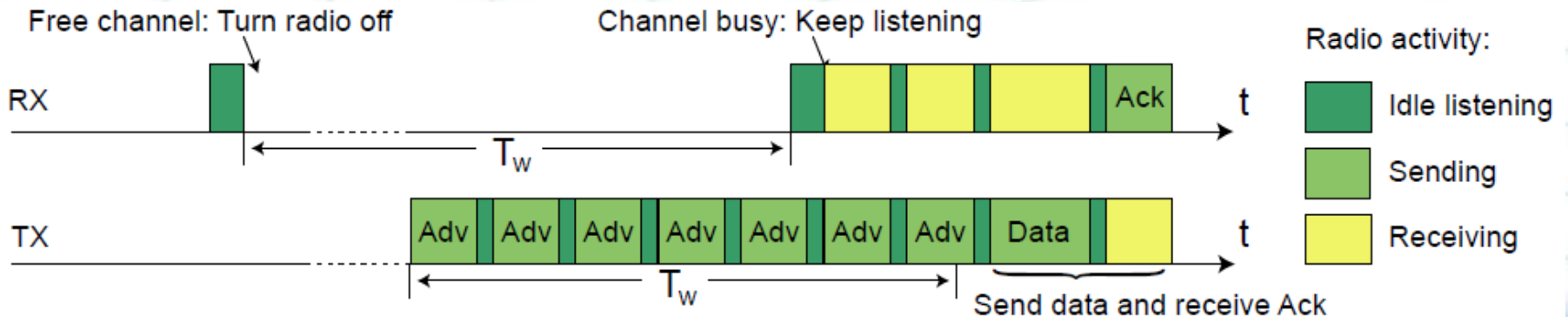
- Note: our modified metric does not directly consider the harvesting rate



- Castalia: State of the art WSN simulator
  - Based on OMNet++
  - Advanced channel model based on empirically measured data
  - Radio model based on real low-power radios (timing, energy)
  - Node clock drift, CPU power consumption
- Simulation in a 100-node network
  - One sink node with unlimited power supply
  - Nodes have a 100 joule battery
  - 1 joule initial charge for sending the first few packets
  - Average harvesting rate: 0.95 mW
- Sensor nodes vs. routing nodes
  - 81 nodes inject (sample) data: injection rate  $\psi = [50, 1000]$  s
  - 18 routers forward data only

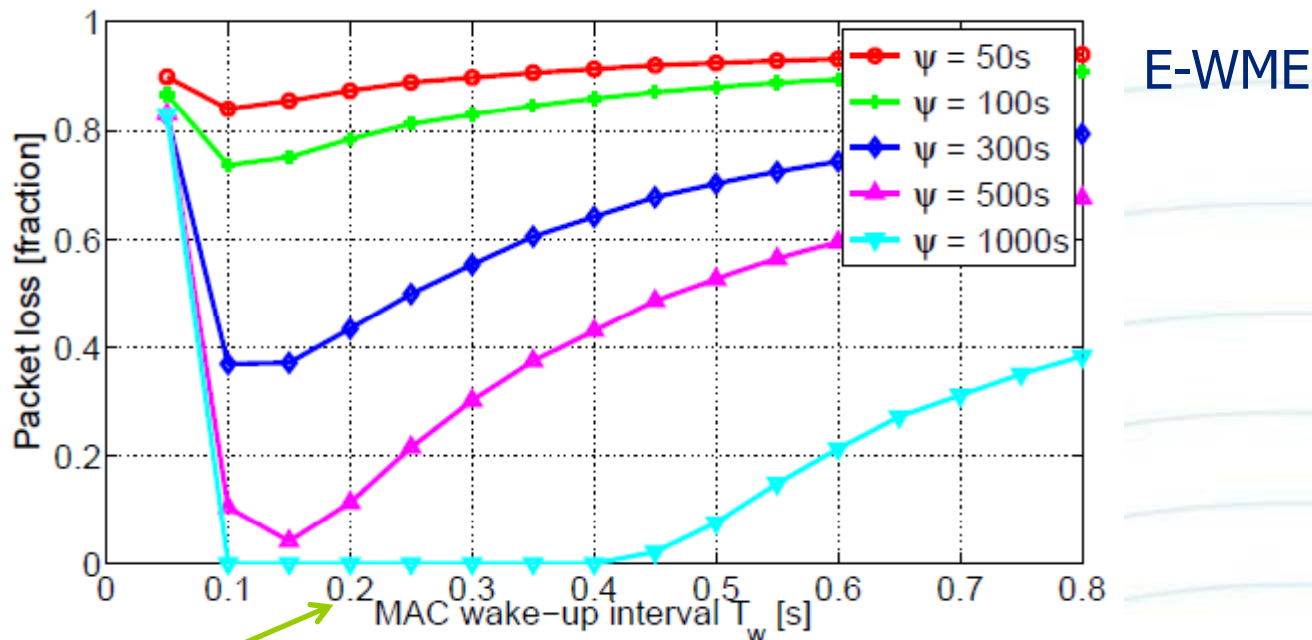
- Packets can only be forwarded if the sender and receiver have sufficient energy to operate the radio
  - The packet loss is therefore well suited as a performance metric
- Average packet loss
  - Total number of lost packets divided by the total number of generated packets by all sensors
- Worst-case packet loss
  - Highest number of lost packets originating from a single sensor divided by the number of generated packets of the sensor
  - The worst-case packet loss reflects fairness
- Sustainable rate: less than 1% packet loss

- Random-access protocols are well suited
  - No expensive arbitration (and initialization) is required
  - SpeckMAC sends a packet-based preamble (minimizes overhearing)
- SpeckMAC:
  - The sender sends a long stream (length  $T_w$ ) of advertisement packets followed by the data packet
  - Receiver wakes-up every  $T_w$ : The node keeps listening if the channel is busy and the advertisement indicate a packet for it





- SpeckMAC main parameter is the wake-up interval  $T_w$
- Depending on the data rate  $\psi$  an optimal parameter setting can be determined

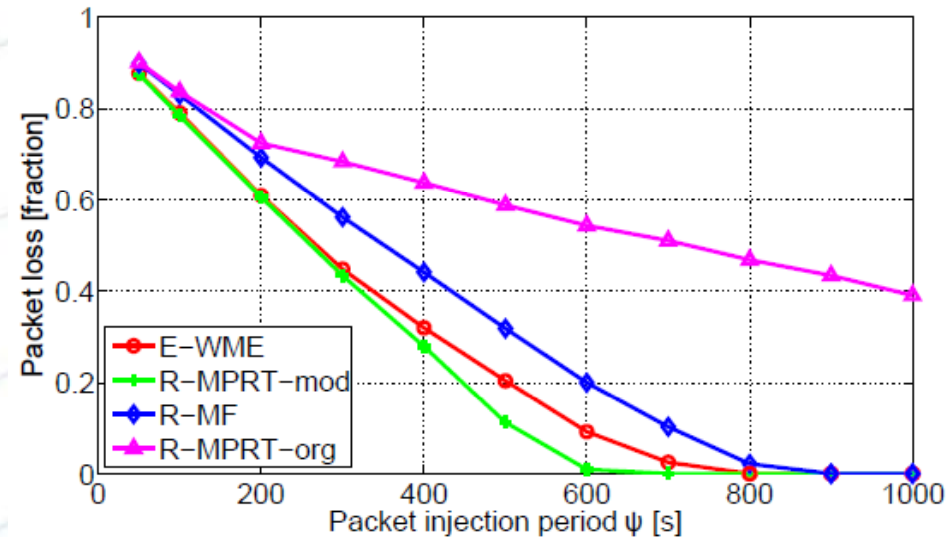


A  $T_w = 0.2$  s is well suited for a large range of data rates

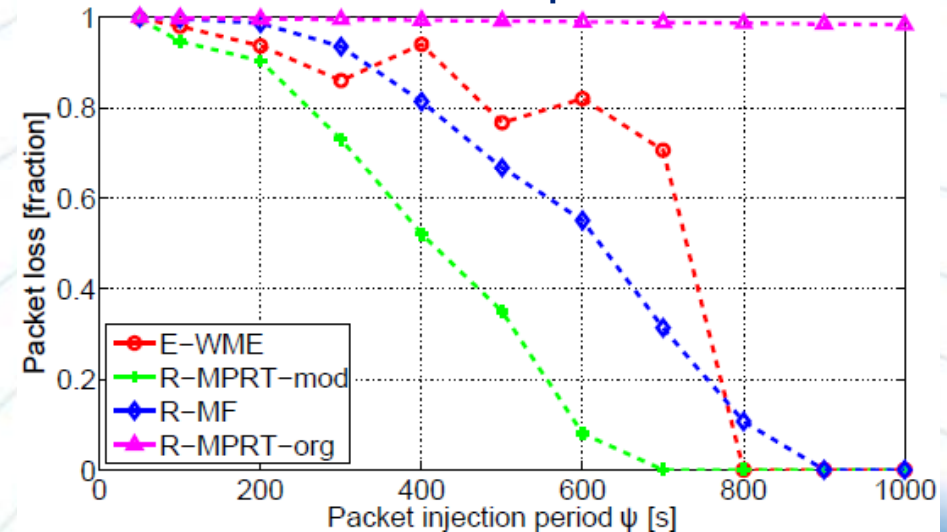


- Our R-MPRT outperforms remaining protocols
  - For both average and worst-case packet loss
  - For data rates  $\psi=[600,800]$ s: The worst-case packet loss of R-MPRT-mod is less than the average for the other protocols
- The original R-MPRT has a very high packet loss
  - R-MPRT-org is not further considered

## Average packet loss



## Worst-case packet loss

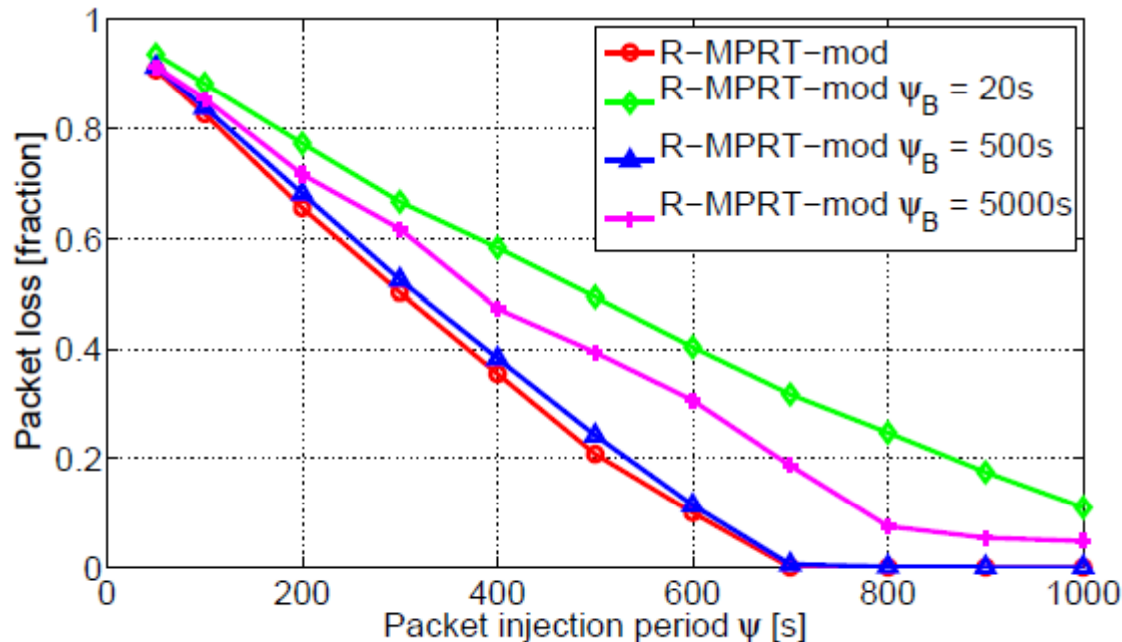




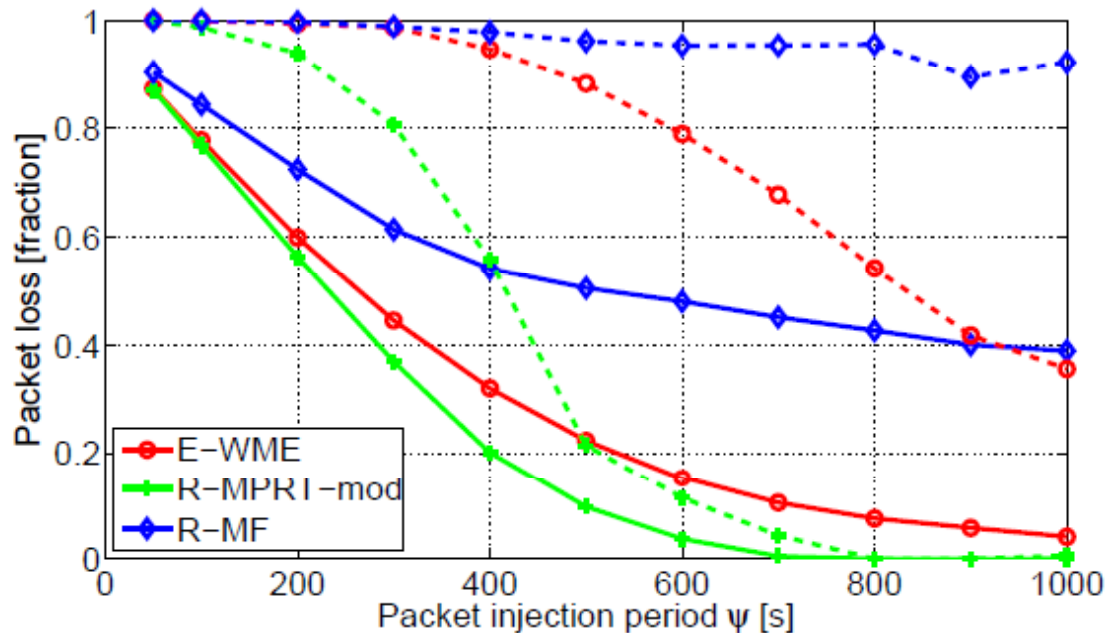
- Protocols are often evaluated making the idealistic assumption that global or local knowledge is available
- R-MF: Network topology and harvesting rate of all nodes
  - This information is almost impossible to get
  - R-MF is therefore not further considered
- E-WME/R-MPRT: Path costs of all neighboring nodes
  - This information can be obtained sending regular beacons

What is the impact if regular beacons are necessary for obtaining the routing information?

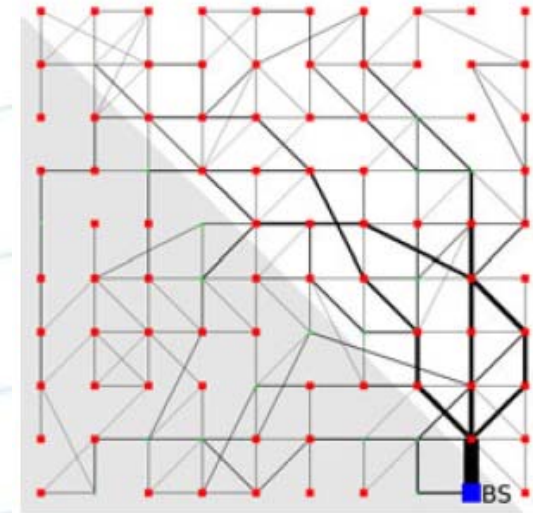
- The optimal beacon period shows a similar packet loss than having local knowledge for free
- Misconfiguration of the beacons interval  $\psi_B$ 
  - Too few beacons: neighbor information gets outdated
  - Too many beacons: beacons hardly provide updated information



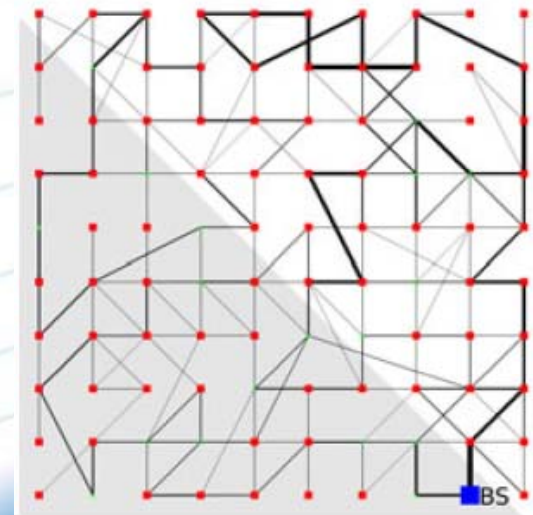
- Half of the nodes have a lower harvesting rate (dark shade)
- R-MPRT-mod prefers routes in the bright triangle (similar for E-WME)
- The static routing tree of R-MF shows is rather erratic



### R-MPRT-mod



### R-MF





- Energy-harvesting systems:
  - Target to maximize workload under environmental constraints
- Make realistic assumption
  - Overhead of real MAC protocol
  - Routing information is not for free
- Our modified algorithm outperforms the discussed algorithms
  - Harvesting rate is not considered
  - Only use the stored energy for the cost metric

